

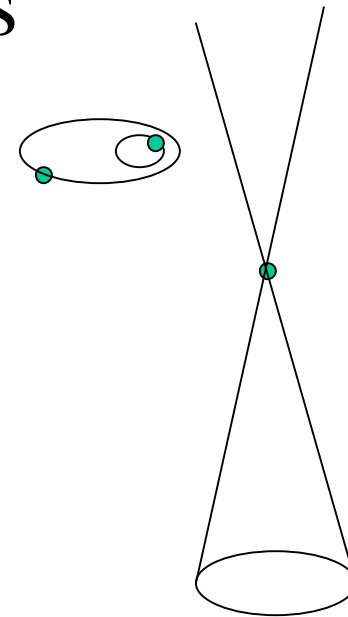
# Introduction to Astrometry

M. Shao

Interferometry Summer School

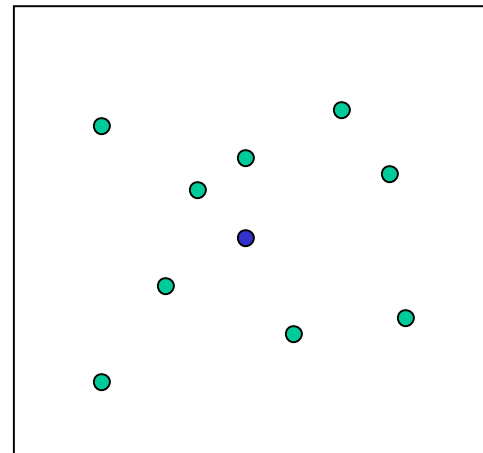
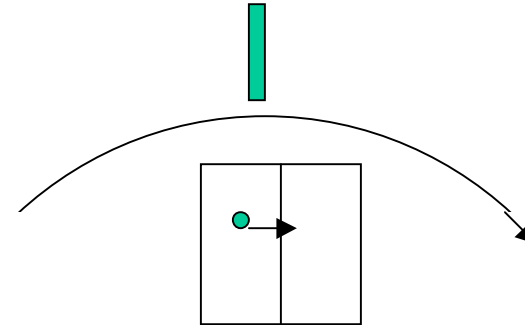
# Science Objectives

- Astrometry is the precise measurement of positions of stars (and other objects)
- At sufficiently high accuracy the stars are no longer stationary, they move
  - Presence of a planet orbiting the star
    - Mass of astrophysical objects
  - Annual parallax, cosmic distance scale
  - Gravitational lensing
  - Galactic rotation, dark matter

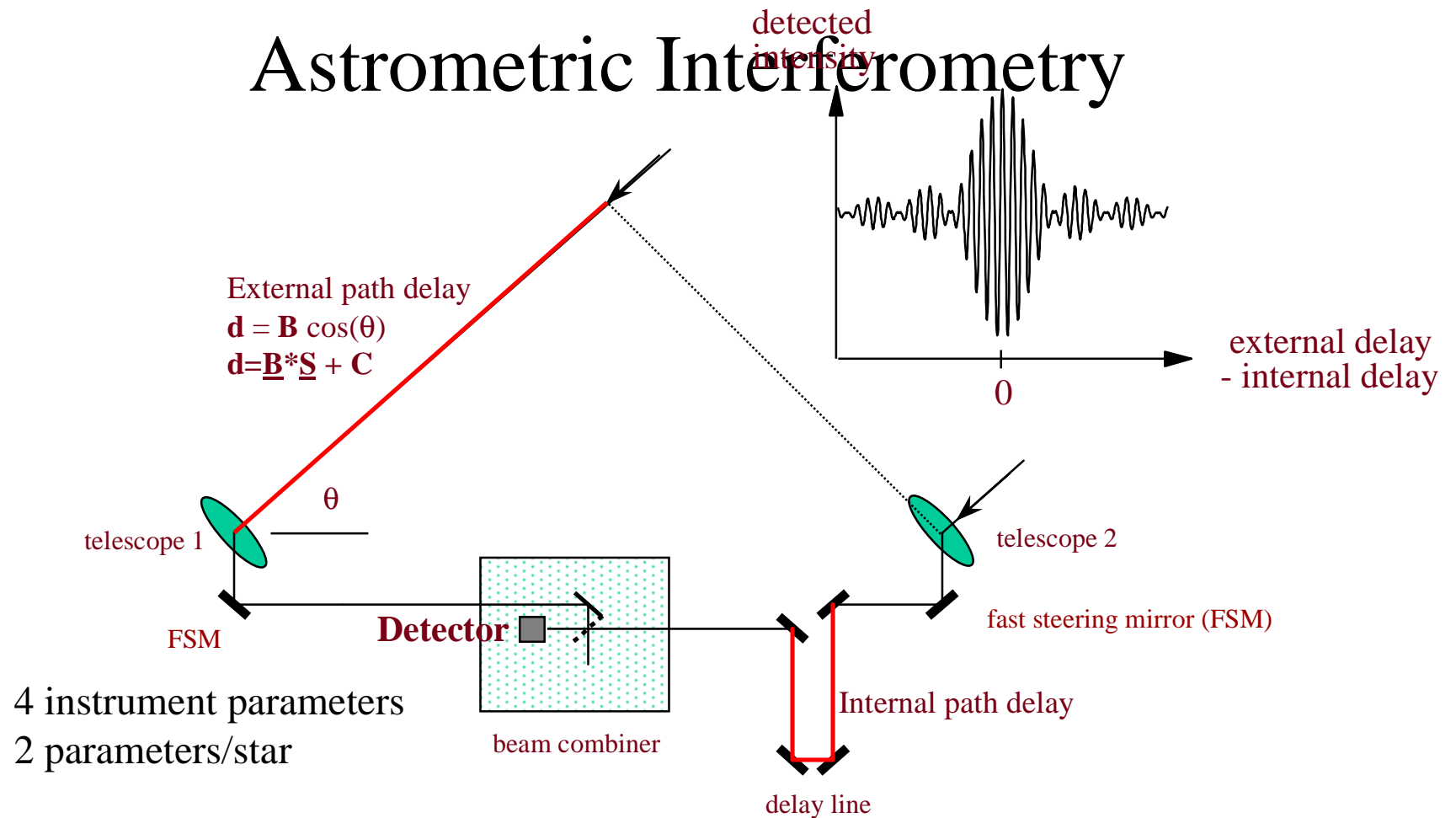


# Historical Techniques

- Optical techniques
  - Global, transit telescope
  - Narrow field, imaging telescopes
    - Photography
    - CCD/photoelectric
- Radio techniques
  - VLBI



# Astrometric Interferometry



*The peak of the interference pattern occurs when the internal path delay equals the external path delay*

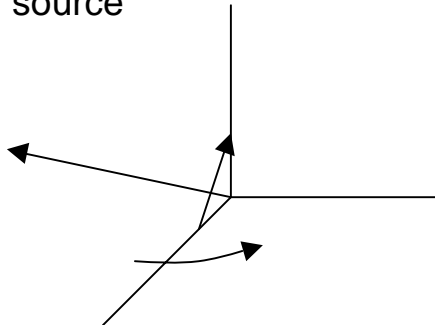
# Ground Astrometry



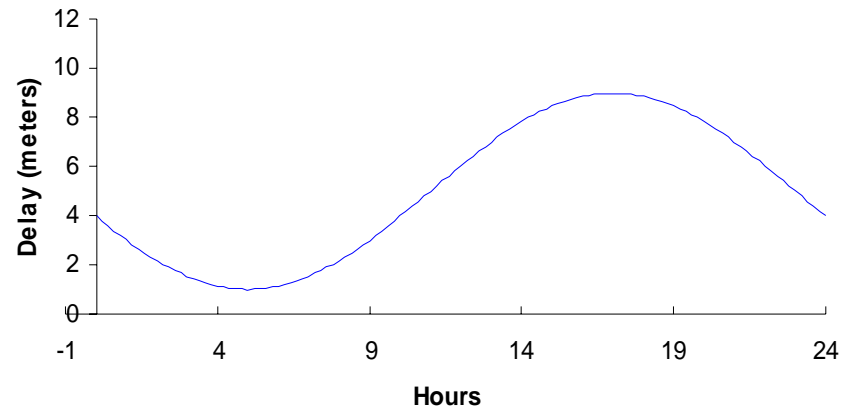
Baseline fixed to the Earth  
Earth rotation rate very stable  
(if modeled)

Baseline orientation is known to  
~100  $\mu$ as (VLBI) ~mas (optical)

Turbulent atmosphere major  
error source



Delay vs Time



Delay vs time is characterized by

DC (dec,  $B_z$ )

Amplitude ( $B_x$ ,  $B_y$ , amp)

phase (RA,  $B_x$ ,  $B_y$ )

3 parameters measured

(4 stars, 12 measurement

8 stellar parameters, 4 instrument parameters)

Solve for baseline vector and star positions

(except RA)

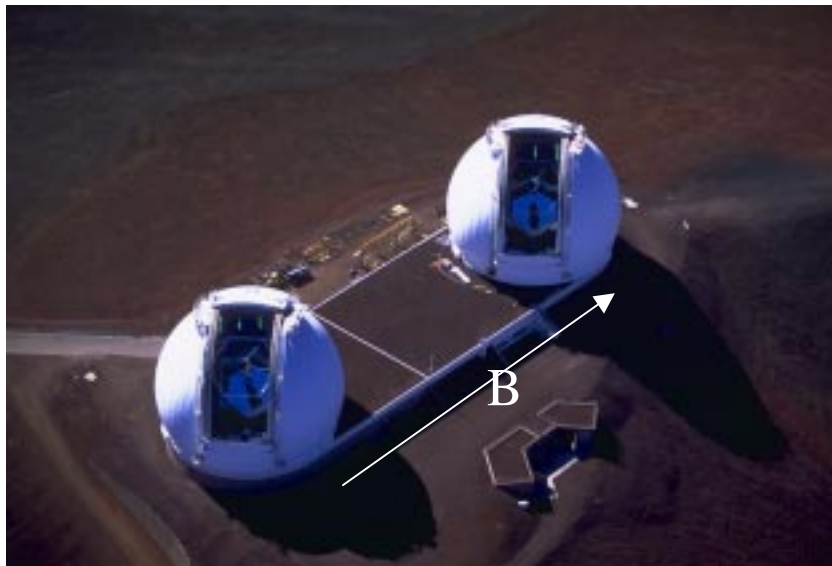
# Metrology a Key Element of Astrometry

- While radio interferometer achieve high accuracy with baselines that are 1000's of km, an optical interferometer achieves similar accuracy by measuring the delay accurately
  - 1 mas, 30m baseline  $\Rightarrow \delta \text{ delay} = 150 \text{ nm}$  (nanometer)
  - 10  $\mu\text{s}$ , 100 m baseline  $\Rightarrow \delta \text{ delay} = 5 \text{ nm}$
  - 1  $\mu\text{s}$ , 10m baseline  $\Rightarrow \delta \text{ delay} = 50 \text{ pm}$  (picometer)
- The precise measurement of angles depends on the precise measurement of distance.

# Delay=S\*B+C, What's B?

The baseline is a vector joining the two telescopes.

If we need to define B at the nano to picometer level, what part of the Keck telescope is called one end of the baseline vector?



Center of the primary?

(secondary, tertiary?)

Pivot point of the telescope mount?

(Az and El do not intersect?)

A point on the “floor” directly  
below the az-el intersection?

None of the above?

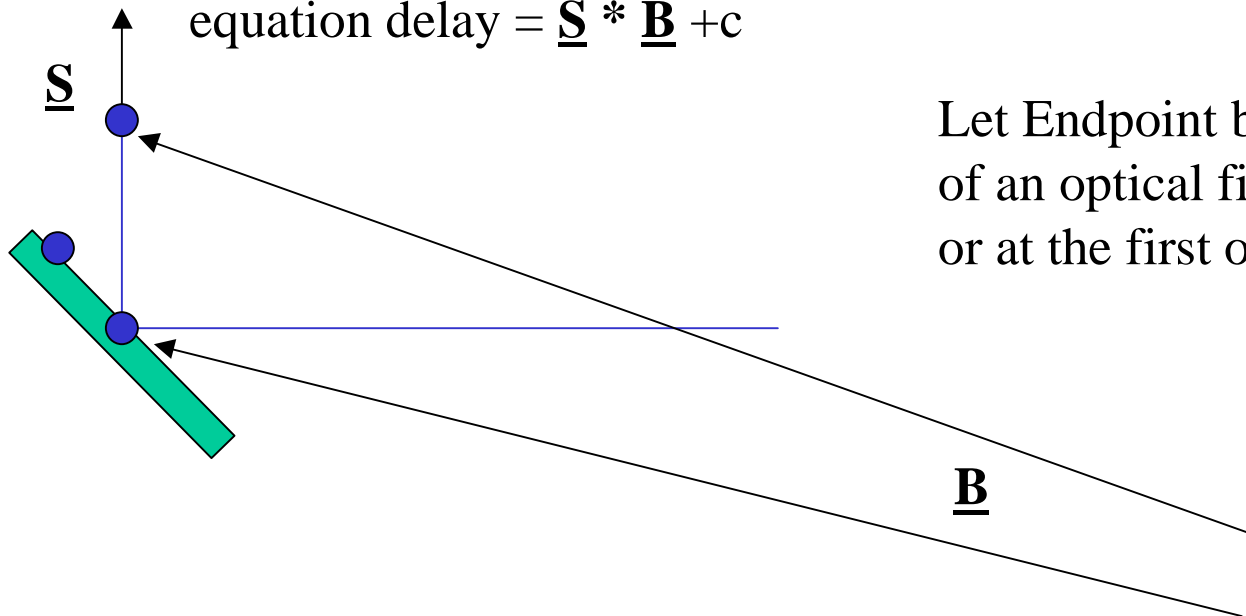
The ends of the baseline vector  
has to have 2 properties:

# Defining the Baseline Vector

---

Property 1, the end points of the baseline vector must be measurable (with a laser metrology system)

Property 2, the definition of end point must satisfy the key equation  $\text{delay} = \underline{\mathbf{S}} * \underline{\mathbf{B}} + c$

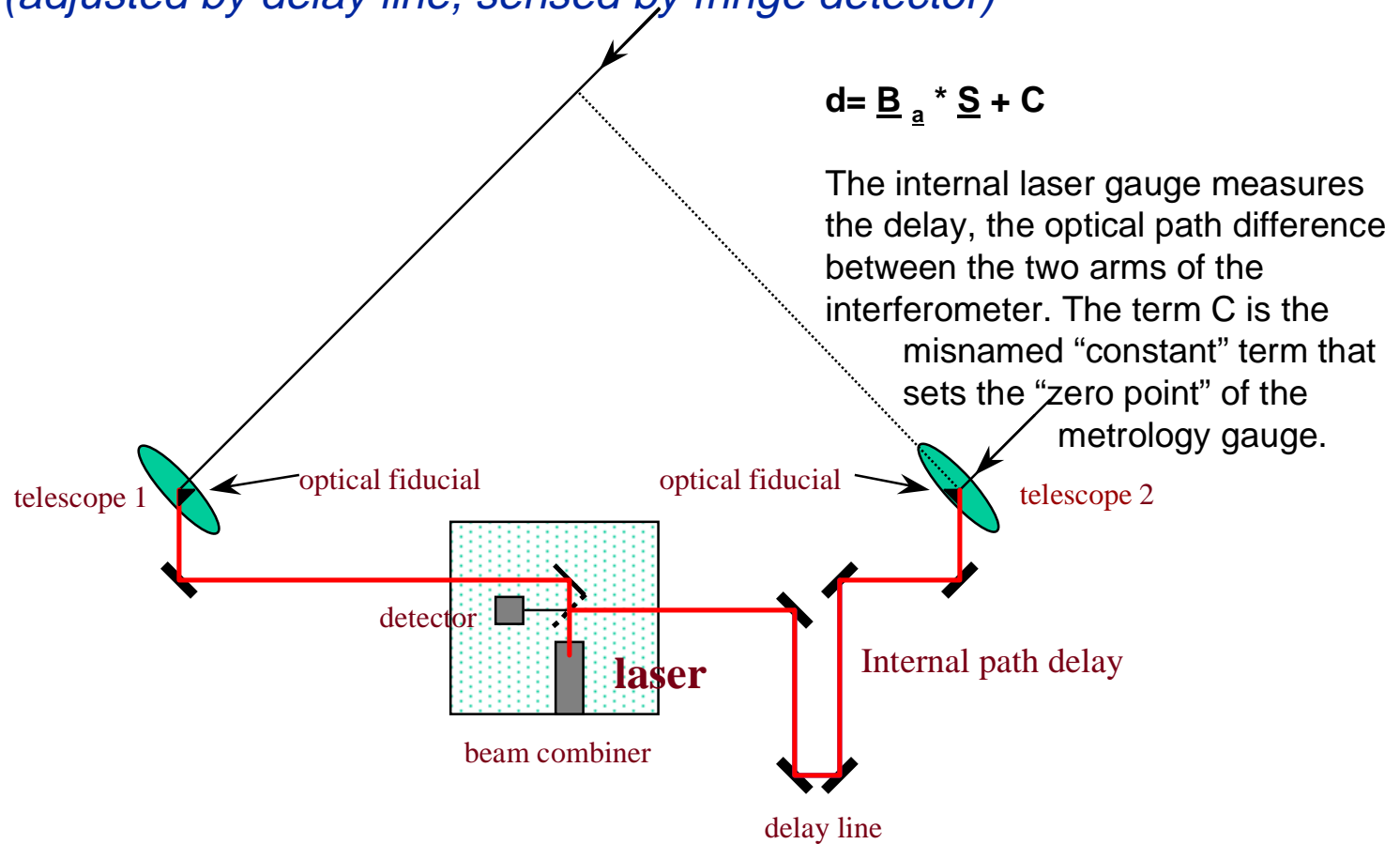


Let Endpoint be the location of an optical fiducial, before or at the first optic.



# Measuring the Delay

*Laser gauge measures internal delay  
(adjusted by delay line, sensed by fringe detector)*



*Laser path retraces starlight path from combiner to telescopes*

# Monitoring B and C

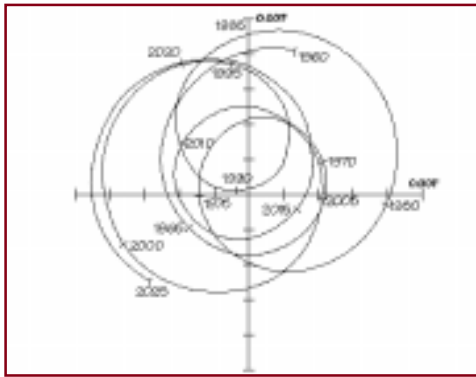
- In radio interferometry, the baseline is assumed fixed to the Earth (imperfect pivot axes, are modeled)
- At optical wavelengths, the imperfections are so large they have to be measured.
  - When an interferometer moves to point from star A to star B, all 4 instrument parameters **B**, **c** change
  - These changes must be measured to (100's nm to 10's pm)

# Wide and Narrow Angle Astrometry

- Scientific objectives
  - Narrow angle examples
  - Wide angle examples
- Instrumental and observational differences
  - Why narrow angle?
    - Ground based
    - Space based
  - Reference frames
    - Inertial reference
    - Local reference

# Astrometric Planet Detection

Planetary systems inducing only low radial velocities ( $<1\text{m/s}$ ) in their central star and therefore, not possible to detect from the ground can be detected through the astrometric displacement of the parent star.



Reasons for astrometric searches

Unique mass, not  $M\sin(I)$

Down to  $1/20 M_j$  mass (5AU)

100's of nearby stars

Inclination of orbital planes

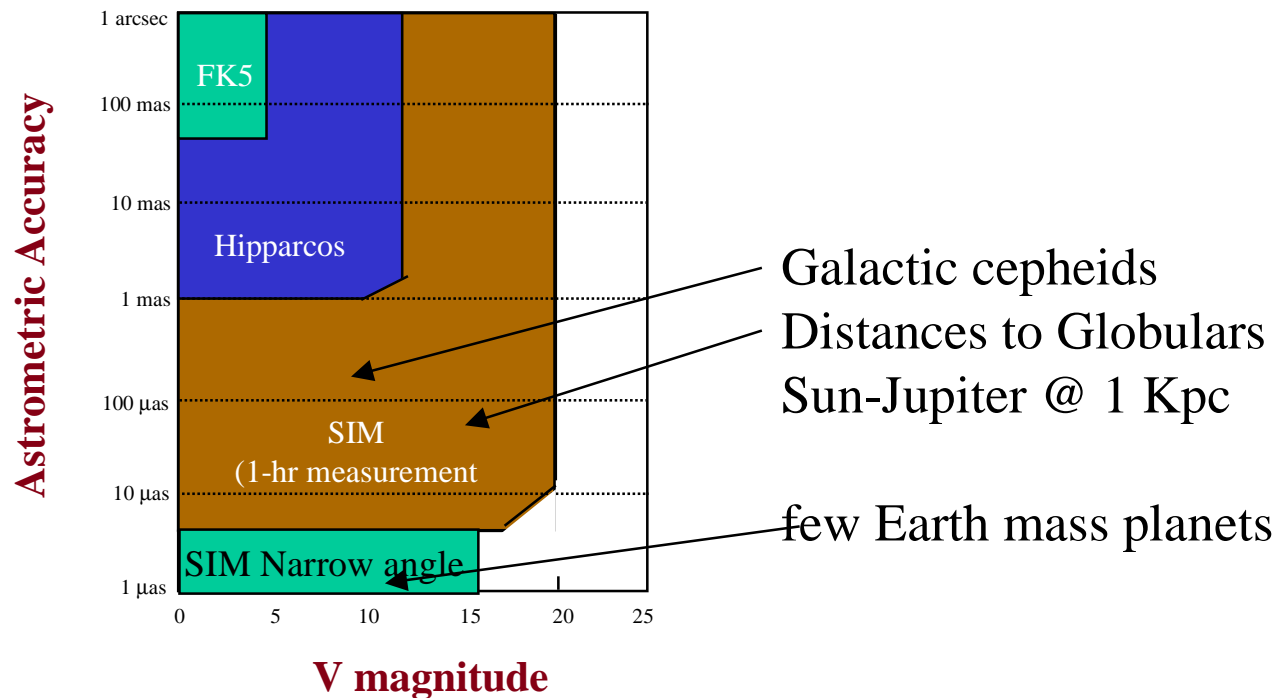
## Detection Limits

SIM:  $1 \mu\text{as}$  over 5 years (mission lifetime)

Keck Interferometer:  $20 \mu\text{as}$  over 10 years

# Science Objectives

- Planets (down to a few Earths)
- Cosmic Distance Scale (wide angle astrometry)
- Dark matter (Macho masses, galactic halo etc.)
- Galactic rotation/dynamics
- Stellar astrophysics

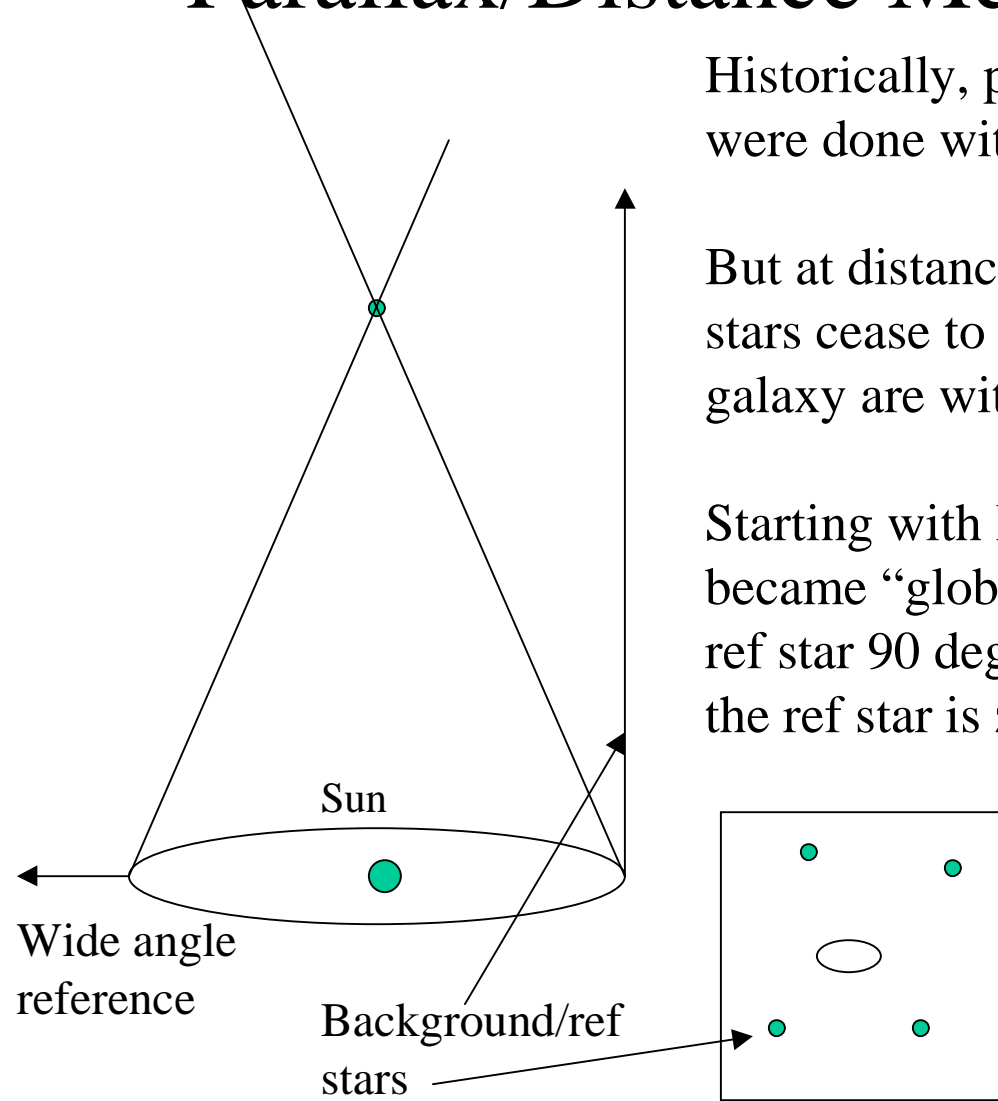


# Parallax/Distance Measurements

Historically, parallax measurements were done with narrow angle astrometry

But at distances  $> 1\text{kpc}$  (1mas) distant ref stars cease to exist. (All bright stars in our galaxy are within 1~2 kpc of the Sun.)

Starting with Hipparcos, parallax measurement became “global” astrometry. By using a ref star 90 deg away, the parallax effect of the ref star is zero.



# Global and Narrow angle Astrometry

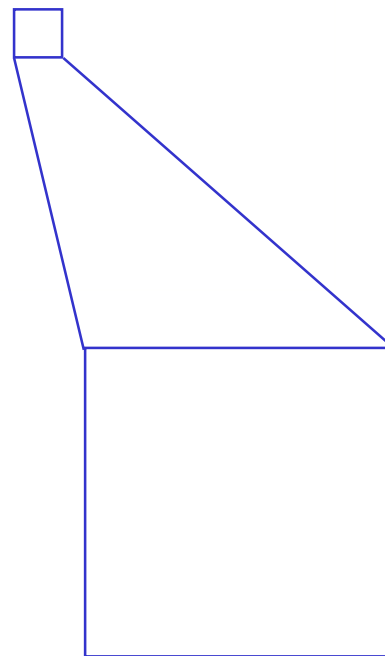
Globular Clusters are an example of both Global and Narrow angle astrometry (and imaging)

HST-WFPC2

Cluster Core Model

Narrow angle  
to measure motions  
within the cluster

Global to measure  
parallax and motion  
of the cluster around  
galaxy



Resolution 53 milliarcsec

“True star positions”



SIM

Resolution 10 milliarcsec  
Field of View 0.3 arcsec

# Instrumental Differences (wide/narrow)

- Why narrow angle?
  - Many instrumental errors in astrometric interferometry are angle dependent. In general narrow angle astrometry will be more accurate than global astrometry
- What type of error get small with smaller fields of view?
  - Differential astrometry (with interferometers)
  - $\text{delay} = S * B + C$   
 $\delta \text{ delay} = (\underline{S}_1 - \underline{S}_2) * \underline{B}$
  - If we want to measure the angle between stars 1,2, and we measure  $\delta \text{ delay}$  with a certain accuracy  $\epsilon$  and  $B$  with a certain accuracy the accuracy of  $(\underline{S}_1 - \underline{S}_2)$  is  
$$\Delta(\underline{S}_1 - \underline{S}_2) = \Delta(\delta \text{ delay})/B - \Delta B * (\delta \text{ delay})/B^2$$
  - Errors in measuring the baseline matter less for narrow angle astrometry

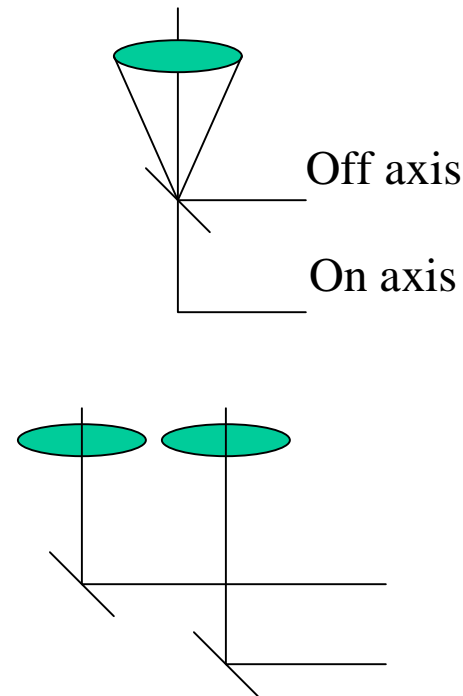


# Higher Accuracy at Small Angles

- The atmosphere is better behaved at small angles. In a differential measurement the light from two nearby stars tend to go through the same atmosphere.
- At sub-nm levels (for space) a huge number of errors grow linearly with the field of view.
  - Delay line metrology errors
  - Optical fiducial errors
  - V/C correction (stellar aberration)

# Optical Architectures for Narrow Angle Astrometry

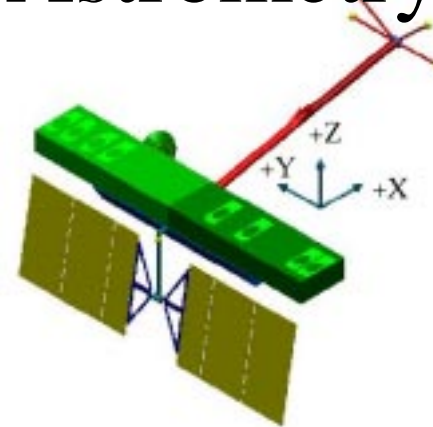
- Two approaches to narrow angle astrometry
  - Keck dual star approach
  - SIM separate interferometer
- Narrow angle offers a potentially different architecture by using the same telescope to look at several stars at the same time.
- This approach is best for the ground where large apertures are available, and off axis errors of the optics aren't important



# Ground and Space Astrometry



Baseline fixed to the Earth  
Earth rotation rate very stable  
(if modeled)  
Baseline orientation is known to  
~100 uas (VLBI) ~mas (optical)  
Turbulent atmosphere major  
error source



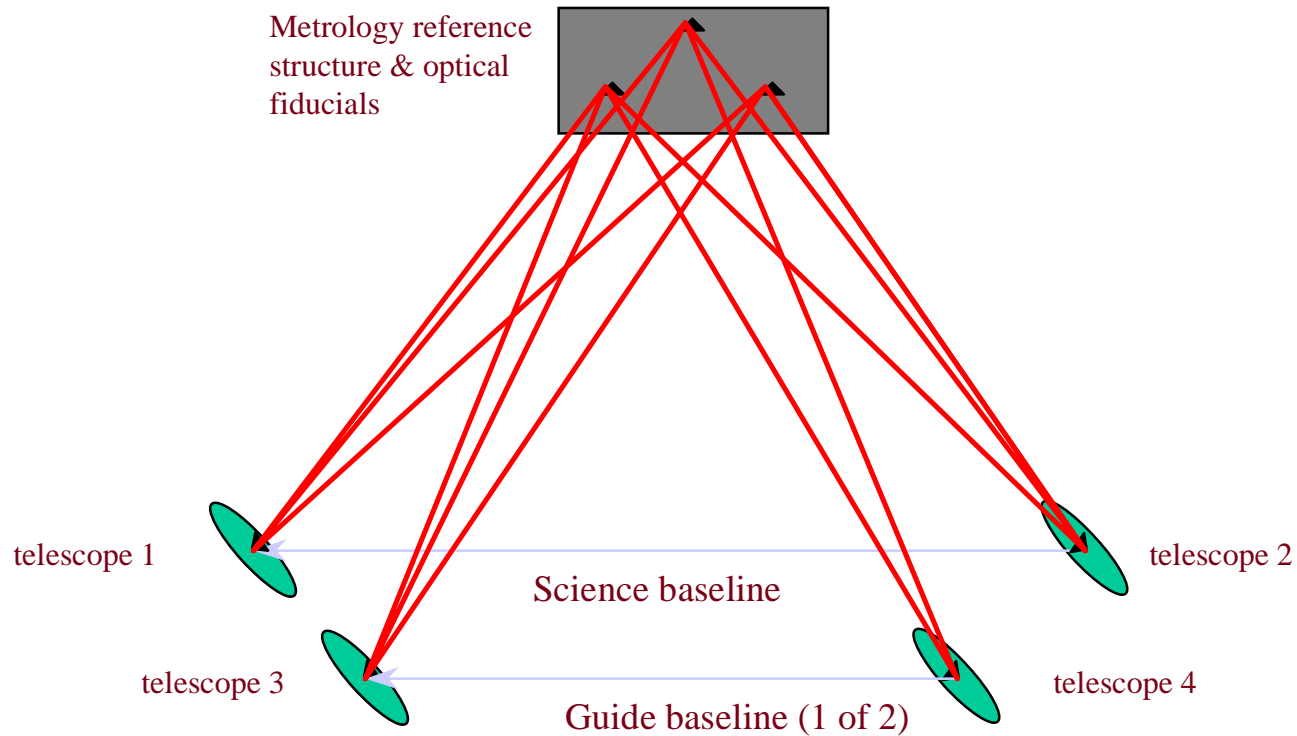
Spacecraft orientation is not  
stable. (gravity gradients, solar  
radiation pressure)

The Baseline orientation has to be  
measured, by “**guide interferometers**”

Star trackers provide attitude information  
to a few arcsec accuracy

Guide interferometers provide attitude or  
baseline orientation to a few uas.

# SIM external metrology



*The external metrology system provides the relative orientations and lengths of the interferometer baselines*

# Technical Challenges/Limits

## Ground vs Space

- Ground based
    - limited by the atmosphere
      - few mas (global)
      - 10~20 uas narrow
  - Space
    - Extremely accurate metrology
    - Extreme thermal stability
    - High cost
- Ground based
    - Long baselines
    - Lower cost
  - Space based
    - Not limited by atmosphere
    - High accuracy fast (30sec vs 1 hr)
    - uas global astrometry
    - Only way to get Earths (astrometrically)